

## Executive Summary

Below are **3** improvement areas for each of the 9 analyzed players, tied to their listed positions and the roster + game notes.

**Jordan (PG)** 1) **Tempo/pressure management**: stop driving the ball into defensive pressure; use pace changes and safer outlets. 2) **Finishing vs size**: add craft at the rim (angles, floaters, off-hand) to offset size limitations. 3) **Consistent point-of-attack defense**: contain first, avoid foul trouble, and fight over screens.

**Kez (PG/SG)** 1) **Contain without reaching**: stay disciplined—reach attempts that miss pull him out of the team defensive set. 2) **Half-court floor leadership**: sharpen “score vs. create” reads (when to attack, when to organize). 3) **Off-ball SG habits**: spacing, relocating after pass, and catch-ready shooting to complement his rim attacks.

**Bear (SF/SG)** 1) **Mental resilience/shot confidence**: avoid getting down when shots aren’t falling; keep taking good shots. 2) **Mismatch recognition**: identify when to post smaller defenders and punish switches. 3) **On-ball defense**: improve staying in front of his man (containment and lateral discipline).

**Lance (SG/PG)** 1) **Ball-handling security**: tighten handle under pressure so his energy/pressing translates offensively. 2) **Quicker, more reliable jumper**: speed up release and build a consistent spot-up shot. 3) **Emotional/physical control**: attitude discipline + agility/conditioning so defense and pace stay consistent.

**John (SF)** 1) **Perimeter shooting development**: become at least a threat outside to open his driving lanes. 2) **Confidence/aggressiveness**: hunt controlled attacks (especially left-side strength) without hesitating. 3) **Two-hand finishing & counter moves**: expand beyond primary driving angle (finishes, pivots, short pull-ups).

**Braylen (SG/SF)** 1) **Decision speed discipline**: don’t rush shots/passes on first catch—let actions develop. 2) **Counter scoring when 3 isn’t falling**: attack closeouts, get to the rim/line, use 1–2 dribble pull-ups. 3) **Composure**: manage frustration to stay locked into both ends and keep shot selection clean.

**Gunner (F)** 1) **Play with poise**: reduce panic/rushed shots; slow down and make the simple play. 2) **Defensive stance discipline**: “stay down” more consistently (avoid leaving feet, improve closeout control). 3) **Stronger with the ball/vision**: protect the ball down low and look up for easy scoring chances.

**Athens (C/F)** 1) **Shot patience**: stop hurrying shots—gather, chin, and finish with balance. 2) **Finish through contact**: stronger base + two-foot power finishes; seek

contact and complete. 3) **Interior defense & outlets**: improve positioning/verticality and make quick, clean outlet passes.

**Cai (PF)** 1) **Start games faster**: get engaged early (physicality, rebounding, first-touch mentality). 2) **Add scoring range**: build a dependable midrange/short-corner option since outside scoring is a stated weakness. 3) **Offensive role details**: screen angle/timing, decisive rolls, and strong finishes to maximize inside impact.

Key Points:

- Guards and forwards repeatedly reference (and are coached on) improving decision-making under pressure and pace control.
- Several players have a clear defensive technique focus: stay in front, avoid reaching, and maintain stance discipline.
- Across wings and some bigs, the biggest offensive growth areas are consistency (shooting/shot selection) and finishing strength through contact.

Confidence Level: Moderate-high for role/skill targets (roster + coach notes are explicit); moderate for performance-based prioritization (limited advanced stats like minutes, turnovers, shot quality).

### **Key Findings**

Decision-making/poise under pressure is a recurring need (especially initiating offense and avoiding rushed actions).

- Participant Coverage: Multiple positions; at least 4 of 9 players explicitly (Jordan, Braylen, Gunner, Athens).

Defensive discipline/containment (stay down, stay in front, don't reach) is a consistent improvement theme.

- Participant Coverage: 4 of 9 players explicitly; applies broadly to team defense habits.

Wing scoring consistency is volatile; emphasis should be on shot selection, confidence, and counters when the 3 isn't there.

- Participant Coverage: Primarily wings/SG-SF (at least 2 of 9 directly), but impacts spacing and team offense overall.

Frontcourt finishing and physicality (through contact, stronger with the ball) is a clear growth area.

- Participant Coverage: At least 4 of 9 players explicitly; especially relevant to forwards/centers and guards finishing in traffic.

## Detailed Analysis

Guards (Jordan, Kez): floor leadership, pace, and defensive containment

Both primary ball-handlers can raise the team's offensive efficiency by improving (1) pace control versus pressure, and (2) defensive containment technique. Jordan's coaching note is specifically about not forcing the ball into pressure and learning when to slow/attack. Kez's note is specifically about reaching for steals and being beaten, which compromises team structure. A guard-level focus on reading pressure (advance vs reverse), using escape dribbles, and initiating sets earlier will also help wings and bigs get cleaner touches. Defensively, the priority is stance discipline and containing the ball first—steals become a result of pressure, not the initial goal.

- Supporting Data: Roster—Jordan coach insight: “stop pushing the ball into defensive pressure... become more of a floor general...”, Roster—Kez coach insight: “Everytime Kez reaches for a steal... it becomes 5 on 4... focus on just keeping his man in front...”, Player response (post-Woodland)—Kez: “I need to improve my defense.”, Player response (post-Woodland)—Jordan: “I need to shoot more consistently.”

Wings (Bear, John, Braylen, Lance): consistency, shot quality, and confident role execution

The wing group's biggest leverage is converting their strengths (hustle, shooting gravity, driving) into consistent possession-to-possession impact. Bear and Braylen both have explicit confidence/tempo themes: Bear notes staying confident when shots miss, while Braylen notes rushing decisions and getting frustrated. John is coached as an inside-to-FT-line scorer and passer, but needs confidence and an outside threat to prevent defenses from sagging. Lance's value (energy/press defense) grows if his handle and shot reliability improve—otherwise defenses can help off him or load up on his drives. Across this group, the “next step” is: take good shots repeatedly, add one counter (drive/pull-up/extra pass), and keep defensive focus steady.

- Supporting Data: Roster—Bear coach insight: “notice mismatches... post up a smaller defender... moving without the ball... consistent shooter from the outside.”, Roster—Bear self-weakness: “Gets down on himself when shots are not going in.”, Roster—John coach insight: “not an effective shooter from the outside... productive from free throw line and in... very good passer.”, Roster—Braylen self-weakness: “Get frustrated very easily... Shoot too quick or pass too quickly.”, Roster—Lance

coach insight: “jump shot has a slow release... not a good outside shooter... very good at attacking the basket.”, Game stats: Braylen 29 vs Cedartown (1/13/2026) vs 0 vs Dalton (12/9/2025); Bear 28 vs Cass (1/27/2026) vs 0 vs Rome (1/3/2026).

Frontcourt (Gunner, Athens, Cai): finishing strength, composure, and defensive stance

For the forward/center group, the recurring themes are (1) composure and decision-making (don't rush/panic), (2) stronger finishing through contact, and (3) consistent defensive stance and positioning. Gunner's roster notes point to rushing and not looking up; his post-game reflection reinforces ball strength down low. Athens' roster weakness (“hurries shots”) and his reflection (“finish through contact better”) align: the improvement is gather strength, balance, and patience. Cai's stated issue is starting slow; for a PF, that often translates to early physical presence—rebounding, screens, rim runs, and decisive paint touches—while developing a reliable midrange/short-corner option.

- Supporting Data: Roster—Gunner self-weakness: “Panic... Rush shots... Struggles to stay down on defense... Does not look up often...”, Player response (post-Woodland)—Gunner: “be stronger with the ball down low.”, Roster—Athens self-weakness: “Hurries shots.”, Player response (post-Woodland)—Athens: “finished through contact better.”, Roster—Cai self-weakness: “Getting going early. Scoring outside.”

Player-by-player improvement targets (position-specific, 3 each)

Jordan (PG): (1) tempo/pressure reads, (2) finishing craft vs size, (3) point-of-attack defense. Kez (PG/SG): (1) contain w/o reaching, (2) half-court leadership reads, (3) off-ball SG spacing/relocation. Bear (SF/SG): (1) confidence when shots miss, (2) mismatch/post recognition, (3) on-ball containment. Lance (SG/PG): (1) handle security, (2) quicker jumper, (3) attitude + agility/conditioning. John (SF): (1) perimeter shooting threat, (2) confidence/aggression, (3) two-hand finishes/counters. Braylen (SG/SF): (1) don't rush first catch decisions, (2) attack/drive counters when 3 is off, (3) frustration control. Gunner (F): (1) poise/slow down, (2) stay down defensively, (3) strong with ball + look up. Athens (C/F): (1) patient gathers (no rushed shots), (2) finish through contact, (3) interior defense + outlets. Cai (PF): (1) faster starts, (2) add midrange/short-corner scoring, (3) screen/roll + strong finishes.

- Supporting Data: Roster position listings for all 9 players (PG/SG/SF/F/C/PF)., Roster self-weakness themes: Jordan (defense/finishing), Kez (defense/reaching), Bear (confidence), Lance (dribbling/shooting/attitude), John (confidence/shooting), Braylen (frustration/rushing), Gunner (panic/rush/stay down), Athens (hurries shots), Cai (start early/outside scoring)., Coach insights: Jordan pressure/tempo;

Kez reaching; Bear mismatch/off-ball; Lance slow release/outside shooting; John outside shooting; Braylen move/counters; Gunner needs sets/confidence.

## Recommendations

Install a weekly “pressure decision-making” block: press break reads + pace changes (advance, reverse, middle flash) with a turnover cap.

- Rationale: Directly targets the coaching emphasis on Jordan’s and Kez’s ball-pressure decisions and reduces rushed possessions across the team.
- Applicability: Practices leading into opponents that press/trap; also useful as a standing weekly guard-development segment.

Team defensive fundamentals emphasis: no-reach containment, stay-down closeouts, and 1-on-1 “cutoff angles” grading.

- Rationale: Multiple players have explicit defensive technique issues (reaching, staying down, staying in front). Grading makes it measurable and repeatable.
- Applicability: All defensive practices; especially before region games where athletic guards/wings create off the dribble.

Wing consistency plan: define each wing’s ‘A shot’ + ‘counter’ (e.g., Braylen: catch-shoot 3 → 1-dribble pull-up; Bear: catch-shoot → post smaller defender; John: drive left → floater/FT pull-up; Lance: straight-line drive → kickout).

- Rationale: Addresses volatility and confidence issues by giving simple, repeatable options when the first look is taken away.
- Applicability: Half-court offensive install days and pregame scouting walk-throughs.

Frontcourt finishing program: contact finishing (pads), two-foot power gathers, and ‘chin + kickout’ decision reps (finish vs pass).

- Rationale: Targets Athens’ “finish through contact,” Gunner’s “stronger with the ball,” and the broader theme of rushed/weak paint possessions.
- Applicability: 2–3 short segments per week; especially valuable when facing longer/stronger front lines.

Role-start routine for slower starters: scripted first 2–3 touches/actions for players who need early engagement (e.g., Cai: early rebound target + screen-to-roll; Gunner: early set play/look as coach notes suggest).

- Rationale: Cai’s stated weakness is getting going early; Gunner’s coach note suggests confidence rises when plays are called for him early.

- Applicability: Game planning and first-quarter play-calling; also during scrimmage segments to simulate game starts.